This will be a guide on how to properly set up the server.

1 – Let's start by downloading and installing Go. So go to this site <a href="https://go.dev/dl/">https://go.dev/dl/</a> and download it. Then install it just like any other software, I won't cover this or it will take a lot of extras steps.



Why Go

**Get Start** 

# **Downloads**

After downloading a binary release suitable for your system, please follow the installation instructions.

If you are building from source, follow the source installation instructions.

See the release history for more information about Go releases.

As of Go 1.13, the go command by default downloads and authenticates modules using the Go module mirror and Go check https://proxy.golang.org/privacy for privacy information about these services and the go command documentation for configure the use of these servers or use different ones.

## Featured downloads

Microsoft Windows
Windows 7 or later, Intel 64-bit processor
go1.17.5.windows-amd64.msi
(124MB)

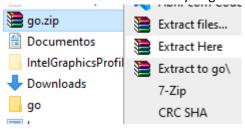
Apple macOS macOS 10.13 or later, Intel 64-bit processor go1.17.5.darwin-amd64.pkg (131MB)

Linux
Linux 2.6.23 or later, Intel 64-bit processor
go1.17.5.linux-amd64.tar.gz
(129MB)

## 2 – Then go to this folder:

C:\Users\<your user here>

And move the GO.rar file that you got from this repo and then extract it there.



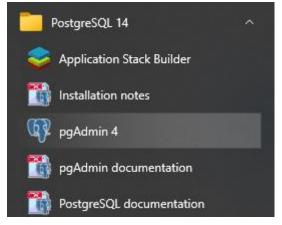
After doing that you should have the "go" folder there. Make sure to extract it in the right place or you'll get errors.

3 – Now grab the PostgreSQL and install it just like any other software. https://www.postgresql.org/download/

Note: When configuring the installation you'll be asked for a **login ID** and **Password**, I recommend to leave the login ID the default one as it will be "postgres" and the password you'll need to remember it later, this is very important to make the server work. Also it will be asked about a **Port**, so be sure to use the **default 5432** it will give you, if it generates another port that means it is already being used and you'll have to change a few values later.



4 – After installing PostgreSQL search for the pgAdmin 4, you can either search for it in the search bar or just scroll down in the Windows Start Menu and open it.

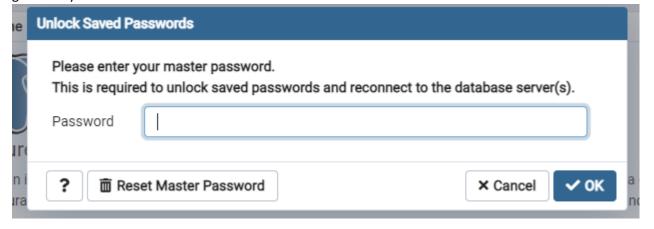


Let it open, it will take some time.

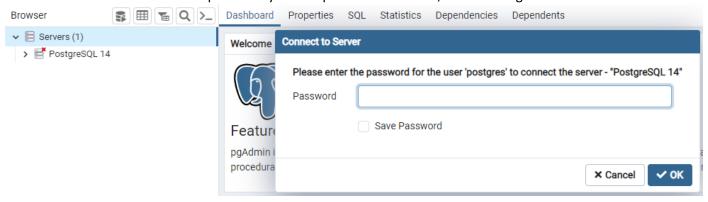


pgAdmin 4 started

5 – It will ask for the Master Password, by default this is "admin" but you can click on "Reset Master Password" and generate your own. Press Enter or click on the "OK" button.



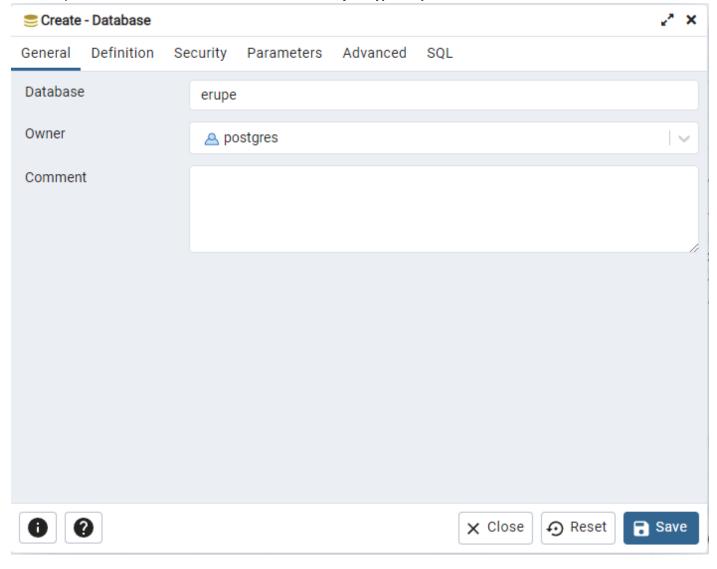
6 – In the left side you'll see the "Servers" and you need to open it, after double clicking on it you will be asked for another Password and this is that password you set up in the installation, so never forget it.



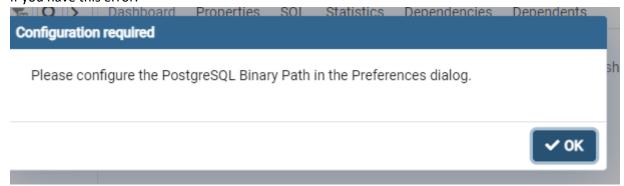
7 – After opening it you will see the "Databases", right click on it and "Create > Database..." to create your own database.



8 – Now you'll have to enter the name of the database, just type erupe and click on "save".



9 – Now that you have your database all you need to do is Restore the backup, **if something went wrong you'll need to find the error and fix it before proceeding, there's one case solution below, check it!** If you have this error:

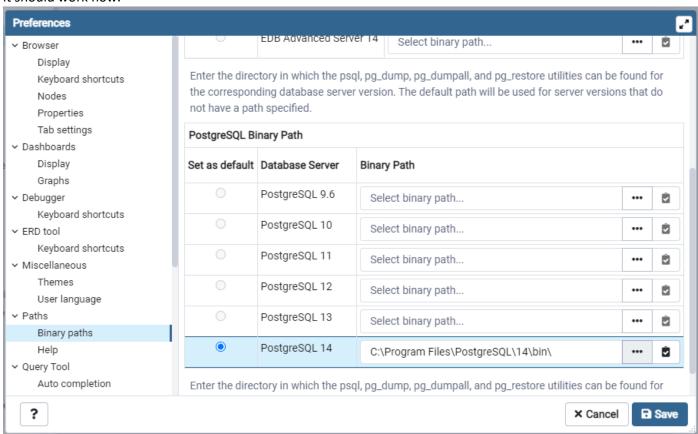


Then you just need to find the "bin" folder inside the PostgreSQL installation folder.

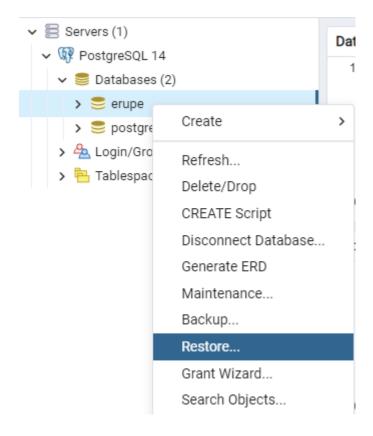
Above the "Servers" you'll see the pgAdmin logo and at its right side "File", click on it and it will show some option, just select the first one, it should be "Preferences".



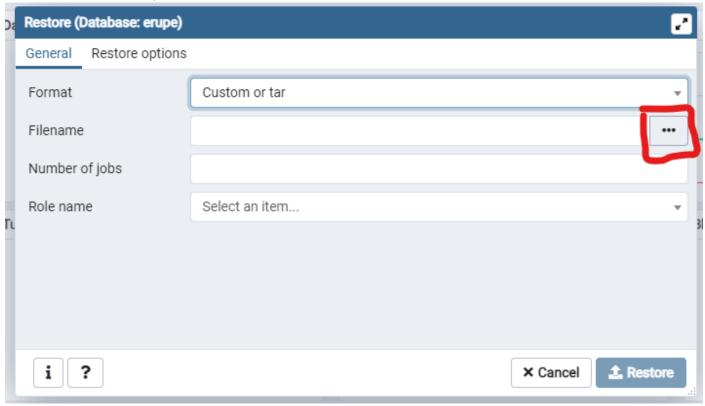
From the new window, scroll down in the left side to the "Paths" and "Binary paths" and click on it, in the right side scroll down to "PostgreSQL Binary Path" and find your PostgreSQL version, check the circle to the left of the PostgreSQL version and then click in the three dots to search for the PostgreSQL installation folder. Once you've found it just select the "bin" folder and add it there, back to this window you just need to hit the "Save" button and it should work now.



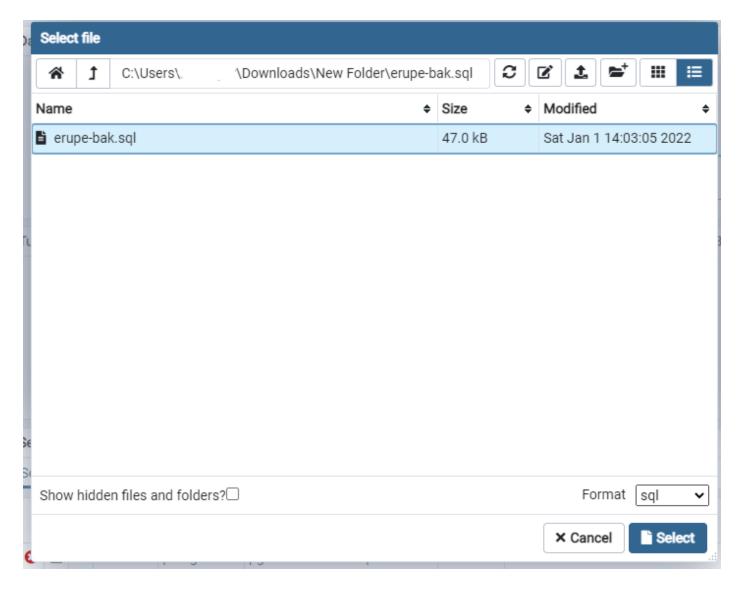
To Restore it just right click on the database and find the... Restore option, duh.



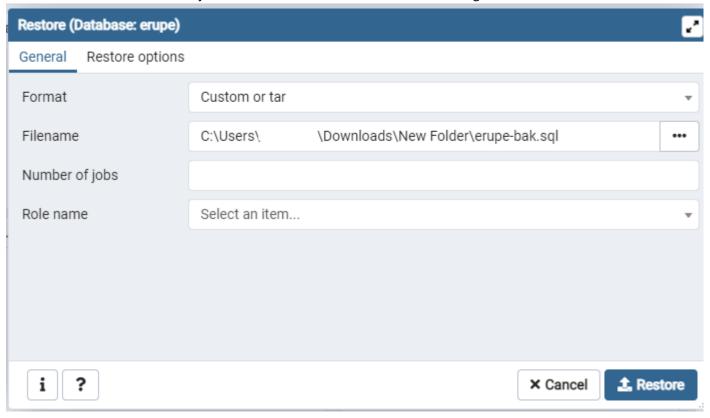
10 – A new window will open and you'll have to search for the backup file. Just click on the three dots showed below and search for the backup file.



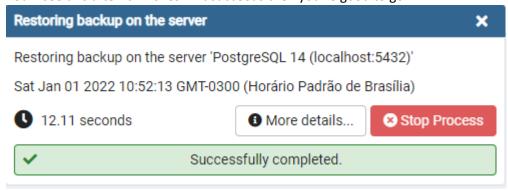
11 – Find the backup file, it should look like this and then click on "Select".



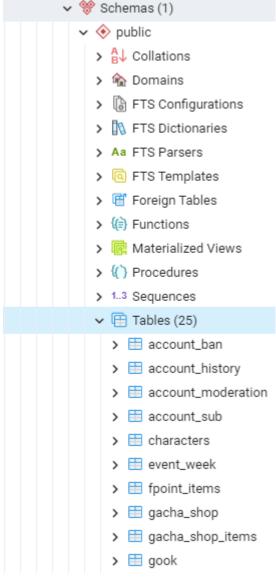
12 – Back to the window before just click on "Restore" and it will start restoring the tables.



You'll see this after it finishes. If it succeeds then you're good to go.



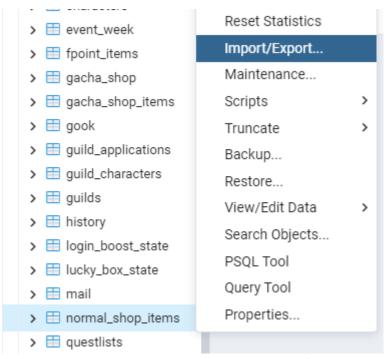
You should also check if the tables were imported successfully by scrolling down in the Erupe database, then open Schemas and in the "public" schema you will find the "Tables", there are 25.



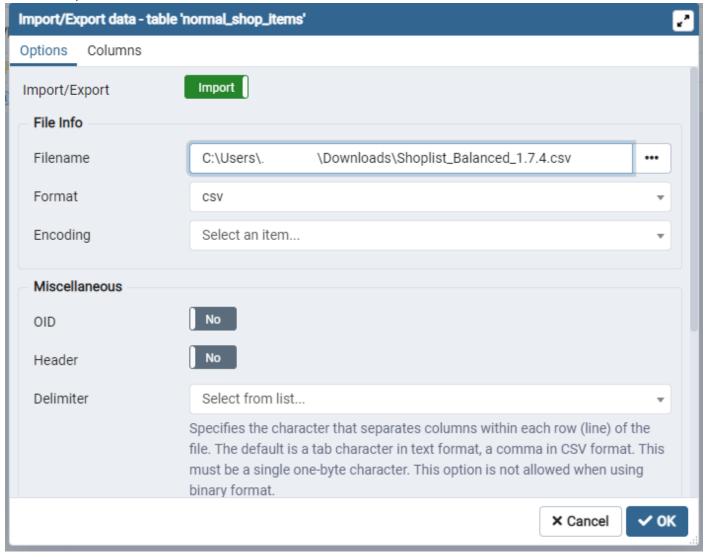
That's it for the SQL for now.

### 12E – Extra steps that can be done later:

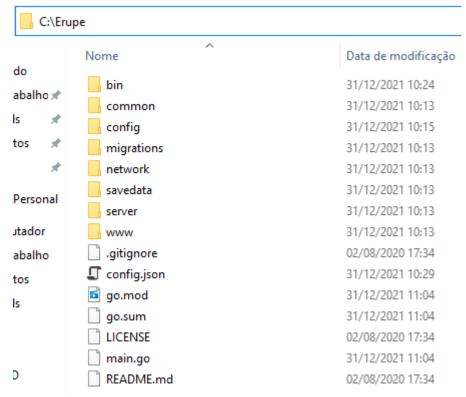
• Find the normal\_shop\_items table and right click on it and select "Import/Export...".



• Just like the steps above, slide the "Import/Export" to "Import", click on the tree dots, search the Shoplist\_Blanced.csv file and click on "OK" to import the shoplist, this will add more content to the Road Shop.

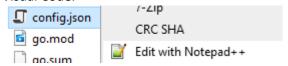


13 – You should have the Erupe.rar file you got here extracted anywhere you want, but let's simplify to use the C:\ location, I'll tell you to use it there to avoid issues.



Just a brief information here before continuing. The "bin" folder should have the "quests", "scenarios" and the "questlists" folders, without those you cannot play the game, 90% of the core gameplay is just going on quests and crafting equipment and for stupid reasons to simply inflate Fist's ego and to make him feel superior he won't share anything, but don't worry because we don't care.

14 – Now find and edit the "config.json" inside the erupe server folder. You can use Notepad++ or other, I'll use Visual Code.



15 – You can change all the 127.0.0.1 to your Radmin VPN or ZeroTier IP if you want to play it "local", but that's another guide. In the "database" section remember to change the "user" and "password" values to your PostgreSQL credentials or it will have issues connecting to the database.

```
{} config.json
C: > Erupe > {} config.json > ...
           "host_ip": "127.0.0.1",
           "bin_path": "bin",
           "devmode": true,
           "devmodeoptions": {
                "serverName" : "",
                "cleandb": false,
                "maxlauncherhr": true,
                "LogOutboundMessages": true,
                "OpcodeMessages": true
 11
           "discord": {
 12
                "enabled": false,
 13
                "bottoken": "",
 14
                "channelid": ""
 16
           "database": {
 17
                "host": "localhost",
                "port": 5432,
                "user": "postgres",
                "password": "password",
 21
                "database": "erupe"
```

Scroll down and you'll see the server list, change the values of the "name" to whatever you want, just leave a "space" before the name or it will be cut from the Server Selection Screen, don't forget to add your IP there if you are using a VPN for local play. Don't forget to do that for all the servers you see there.

```
},
"entrance": {
   "port": 53310,
    "entries": [
            "name": " Server #1",
            "ip": "127.0.0.1",
            "unk2": 0,
            "type": 3,
            "season": 3,
            "unk6": 0,
            "allowedclientflags": "4096",
            "channels": [
                {
                     "port": 54001,
                    "MaxPlayers": 100,
                     "CurrentPlayers": 0,
                    "Unk4": 0,
                     "Unk5": 0,
                    "Unk6": 0,
                    "Unk7": 0.
```

16 – Now let's try if the server works. Open the CMD in admin mode and enter the following commands.

go run.

Note: the "cd" command is just to change the CMD command to that folder, it will be easier to find the folder if it's in C:\.

And if everything goes right (it should because you didn't get any errors, right?) the CMD will look like this. If it asks for any permissions just allow it.

```
Microsoft Windows Lversão 10.0.19043.1415]
(c) Microsoft Corporation. Todos os direitos reservados.
C:¥WINDOWS¥system32>cd C:¥MHF
 ¥MHF>go run
  22-01-02T00:08:13.938+0900
                                              main
                                                            main.go:34/
022-01-02T00:08:14.088+0900
                                                            main.go:62
                                              main
022-01-02T00:08:14.339+0900
022-01-02T00:08:14.341+0900
022-01-02T00:08:14.342+0900
                                                                           Started launcher server.
                                              main
                                                                           Started entrance server.
                                              main
                                                                           Started sign server.
                                                            main.go:111
                                              main
2022-01-02T00:08:14.343+0900
                                                            /main.go:125 Started channel server.
                                              main
```

17 – Before you or anyone else can enter the server an important step should be made, just go to this location: C:\Windows\System32\drivers\etc

And find the "hosts" file there, it has no extension type and you cannot edit it there, so move it to another place or use Visual Code in admin mode to edit it.



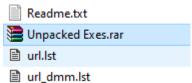
- 18 It might look or not like that, now just add these lines in it:
- 127.0.0.1 mhfg.capcom.com.tw
- 127.0.0.1 mhf-n.capcom.com.tw
- 127.0.0.1 cog-members.mhf-z.jp
- 127.0.0.1 www.capcom-onlinegames.jp
- 127.0.0.1 srv-mhf.capcom-networks.jp

```
rhino.acme.com
            102.54.94.97
                                                       # source server
17
     #
             38.25.63.10
                              x.acme.com
                                                       # x client host
     # localhost name resolution is handled within DNS itself.
20
         127.0.0.1
                          localhost
     #
                          localhost
21
         ::1
22
23
     # Server Local
     127.0.0.1 mhfg.capcom.com.tw
24
     127.0.0.1 mhf-n.capcom.com.tw
     127.0.0.1 cog-members.mhf-z.jp
26
     127.0.0.1 www.capcom-onlinegames.jp
     127.0.0.1 srv-mhf.capcom-networks.jp
28
```

After doing that, save it and overwrite the one from previous step.

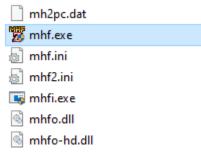
19 - Now you just need to run the game with the proper files. Install it wherever you want or just extract the installed version if you have that option.

Then find the Unpacked Exes.rar file you got here and move it to the installation folder, I must warn you to add the game folder in your antivirus exclusions or it will cause so many issues, it will always delete the Unpacked Exes.rar file and the mhf.exe. Extract the Unpacked Exes.rar and it should ask to overwrite the original, just do that.



Note: To use any translation is just the same, find the translation file and move it there, extract it and overwrite, if it doesn't ask to overwrite then the place you extracted it is wrong.

### 20 – Now find the mhf.exe and run it.



After it launches you will see the beautiful launcher.



Note: It might not work for everybody, so if you have any issues with the launcher not opening then check if the "hosts" file is right and if you have anything in the CMD like this:

```
auncher/js/dependencies/jquery-3.5.1.min.js HTTP/1.1"
auncher/js/utilities/preload.js HTTP/1.1" 200 2245
                                                                                                                                                          200 287629
                 :00:21:29
:00:21:30
:00:21:30
:00:21:30
:00:21:30
                                  +0900
2/Jan/
                                                                          is/dependencies/preloadis.min.js HTTP/1.1
                                                                                                                                                     200 65320
  /Jan/
                                  +0900]
                                                           auncher/
                                  +0900
                                                           auncher/js/utilities/audio.js HTTP/1.1
auncher/js/main.js HTTP/1.1" 200 4093
                                                                                                                                  200 390
  /Jan/
                                  +0900
                                                                          js/main.js HTTP/1.1
  'Janz
                                                           auncher/
                                  +0900
                                                                               utilities/autoscroll.js HTTP/1.1~200 0/
 /Jan/
                                                           auncher/js/
                  :00:21:30
                                                           auncher/js/utilities/randomizer_background.js HTTP/1.1" 200 403 auncher/ressources/jcons/jco_title.png HTTP/1.1" 200 2376
                                  +0900
   Janz
                                                           auncher/ressources/icons/ico_title.png HTTP/1.1" 200
auncher/ressources/bt_charseT.jpg HTTP/1.1" 200 48352
auncher/ressources/logo.png HTTP/1.1" 200 175589
                  :00:21:30
:00:21:30
                                  +0900
  'Janz
                                  +0900
   'Janz
                                  +0900
 /Jan/
                                                           auncher/ressources/bt_config.png HTTP/1.1
                                                           auncher/ressources/bt_config.png HTTP/1.1" 200 4770
auncher/ressources/Capcom_Ico.png HTTP/1.1" 200 7966
auncher/ressources/capcom_trad_ico.png HTTP/1.1" 200 2914
                                  +0900]
  /Jan/
                                  +0900
  'Janz
                                  +0900
  'Janz
                                                           auncher/ressources/capcom_ital_colors
auncher/login.html HTTP/1.1" 200 2844
auncher/ressources/bt_config_hover.png HTTP/1.1" 200 4731
auncher/css/login.css HTTP/1.1" 200 5722
auncher/ressources/Background/4.jpg HTTP/1.1" 200 540841
                                  +0900]
 /Jan/
                                  +0900]
  /Jan/
                                  +0900
                                  +0900
  'Janz
                                                           auncher/ressources/bt_down_charsel.png HTTP/1.1 200 6143
auncher/js/login.js HTTP/1.1 200 2371
                                  +0900
                                  +09007
 /Jan/20
                                                           auncher/js/utilities/saveaccount.js HTTP/1.1
                                  +0900
                                                           auncher/ressources/load.gif HTTP/
                                                                                                                              200 1887
```

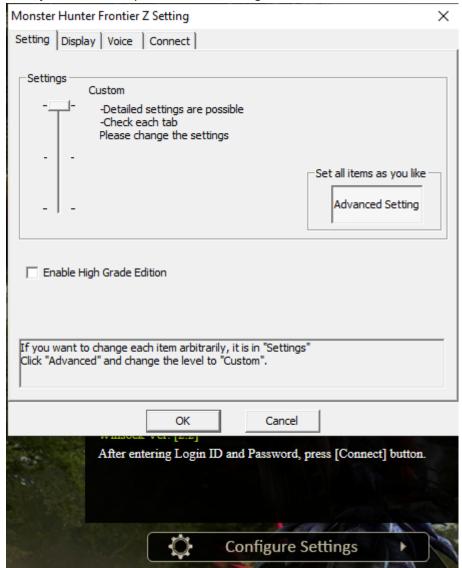
If you don't, then try clearing the Internet Explorer cache and going to this folder:

C:\Users\<user>\AppData\Local\Microsoft\Windows\INetCache

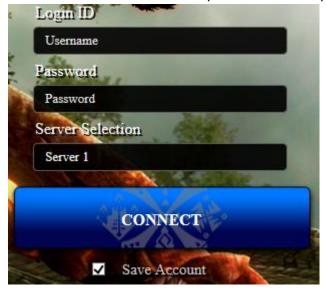
And deleting everything there, then restart your PC and it should work.

21 – In the launcher just double click on it because it have some weird issues that you have to give multiple clicks for it to work properly.

Click in the "Configurate Settings" if you want to change anything, remember that the game's resolution is changed here, just check the options before moving on.



22 – To start playing you don't have to go to a website and register or whatever, it is automatically generated the first time you type the Login ID and Password, so just enter anything you want, but remember that the password is not encrypted, so anyone with access to the database can see it. The server host will need the password credentials in order to manually input them in PGAdmin/tables/users before player can login next time. After doing that you can check the "Save Account" box so you don't have to type it every time you open the launcher, then hit "Connect".



23 – After doing that you'll proceed to below screen, the first time you open it this will be different, you won't have a created character, so don't mind to that information, they are just fancy.

The important thing is the "Start" button, the others are fancy and doesn't work... yet.



24 – After starting it the game should work and you shouldn't have issues aside from what is not working. Create your character and you should be there... Mezeporta!

We only ask you one thing: Have fun!

